

West Park CE Primary School Half-Term Plan 2021

Reading Outcomes

Our Focus text will be **The Boy at the Back of the Class by Onjali Rauf**

1. To create a character profile
2. To make predictions using inference skills
3. To retrieve and infer answering questions accurately
4. To discuss and debate what I have read
5. To write a persuasive letter
6. Use evidence from the text to make predictions
7. To discuss themes and morals of a story

Reading

- Maintain positive attitude to reading and understanding of what is read by listening to and discussing a wide range of fiction.
- Understand what is read by predicting what happens
- Understand what is read by drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence.
- To understand and justify character's motives.
- To draw comparisons between texts. Understand characters.
- To give and explain opinions based on what has been read.

Writing Objectives and Outcomes

Inspiration text 1: The Rough-Face Girl

- We will look at using descriptive words in our work to excite the reader.
 - We will look at the following writing components and include these in our work – similes, personification, alliteration and metaphors.
 - We will remind ourselves of important things to include in our writing – punctuation, adverbs and paragraphs.
- OUTCOME: We will be writing our own version of the story.

Inspiration text 2: How a Robot Dog Works

1. We will learn about explanation texts and the important things to include.
2. OUTCOME: The children will write their own explanation text.

Outcome

1. Numbers to 1000-place value grid
2. Find 100s, 10s, or 1s.
3. Number lines to 1000
4. Add and subtract multiples of 100
5. Compare objects and numbers
6. Add two digit numbers crossing 10
7. Add and subtract two and three digit numbers

Maths

1. Number: Place Value
2. Number: Place Value
3. Number: Place value
4. Number: Addition and Subtraction
5. Number: Addition and Subtraction
6. Number: Addition and Subtraction
7. Number: Addition and Subtraction

HRE

How can we be a good friend?

HRE Outcome

How friendships support wellbeing and the importance of seeking support if feeling lonely or excluded.

Outcome

To explore magnets and magnetic materials.

To conduct an experiment looking at the strength of different magnets.

To conduct an experiment using magnets and different materials

To create a game using what they have learnt about magnets

Science

1. Compare how things move on different surfaces
2. Notice that some forces need contact between two objects, but magnetic forces can act at a distance
3. Observe how magnets attract or repel each other and attract some materials and not others
4. Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials
5. Describe magnets as having two poles

6&7 Create a magnetic game for 2 players to play where magnets must be used,

Topic Outline Year 3 Autumn Term 1

Lost in a Book

Art/DT

To create sketch books to record their observations and use them to review and revisit ideas

To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.

Music

To explore pitch, rhythm and pulse through singing and playing percussion instruments.

RE

Use the Bible to discover the first people of God, how God made promises with them, and look at how Christians try to live by these promises today.

Outcome

RE

To understand that Christians believe that God makes covenants or pacts with his people.
To look at promises that Noah and Abraham made with God.

PE

Play competitive games applying basic attacking and defending skills. Play competitive games applying basic attacking and defending skills.

Develop flexibility, strength, technique,

Outcome

Football:

Be able to dribble in and out of a set of cones.
Be able to pass the ball with the side of his foot.
Be able to accurately shoot through a set of cones.
Be able to play small sided defence and attack games.

Gymnastics:

Be able to perform and hold a balance for three seconds.
Be able to perform a sequence with a role, a travel and a type of balance.
Be able to perform a type of jump and an effective landing.

Outcome

Create an algorithm for an animated scene in the form of a storyboard

Write a program in Scratch to create the animation

Correct mistakes in their animation programs

Computing

Design, write and debug programs that accomplish specific goals including controlling or simulating physical systems; solve problems by decomposing them into smaller parts

We will use Google Classroom whenever we can so that the children become familiar with it.

Outcome

To examine the form of the eye in humans and creatures and sketch.

To create an illustration reminiscent of

Outcome

The children will also be learning to play the trumpet over the course of the year.