

## Art and Design: Skills and Knowledge Progression

	Topic	Emerging 40-60 months	Expected ELG	Exceeding
EYFS		Explores what happens when they mix colours. Experiments to create different textures. Understands that different media can be combined to create new effects. Manipulates materials to achieve a planned effect. Uses simple tools and techniques competently and appropriately. Selects appropriate resources and adapts work where necessary. Selects tools and techniques needed to shape, assemble and join materials they are using. Create simple representations of events, people and objects. Chooses particular colours to use for a purpose.	They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.	Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their explorations they find out and make decisions about how media and materials can be combined and changed. Children talk about the ideas and processes which have led them to make music, designs, images or products. They can talk about features of their own and others work, recognising the differences between them and the strengths of others.

Yr	Drawing (pencil, charcoal, ink chalk, pastels, ICT software)	Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	Texture (textiles, clay, sand, plaster, stone)	Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Pattern (paint, pencil, textiles, clay, printing)	Evaluating
EYFS	Begin to use a variety of drawing tools  Use drawings to tell a story Investigate different lines  Explore different textures Encourage accurate drawings of people	Experimenting with and using primary colours  Naming colours  mixing (not formal)  Learn the names of different tools that bring colour  Use a range of tools to make coloured marks on paper	Handling, manipulating and enjoying using materials  Sensory experience Simple collages simple weaving	Handling, feeling, enjoying and manipulating materials Constructing Building and destroying Shape and model	Rubbings  Print with variety of objects  Print with block colours	repeating patterns irregular painting patterns Simple symmetry	To identify things they like in their surroundings
1	Extend the variety of drawings tools  Explore different textures  Observe and draw landscapes  Observe patterns observe anatomy (faces, limbs)	name all the colours mixing of colours Find collections of colour applying colour with a range of tools	weaving collage Sort according to specific qualities how textiles create things	Construct Use materials to make known objects for a purpose Carve Pinch and roll coils and slabs using a modelling media. Make simple joins	Create patterns  Develop impressed images  Relief printing	Awareness and discussion of patterns repeating patterns symmetry	Say what they like about their own/another child's work
2	experiment with tools and surfaces draw a way of recording experiences and feelings discuss use of shadows, use of light and dark	Begin to describe colours by objects  Make as many tones of one colour as possible (using white)  Darken colours without using black	overlapping and overlaying to create effects  Use large eyed needles – running stitches  Simple appliqué work  Start to explore	Awareness of natural and man-made forms  Expression of personal experiences and ideas to shape and form from direct observation (malleable and rigid materials)  decorative techniques	Print with a growing range of objects Identify the different forms printing takes	Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning natural and manmade patterns  Discuss regular and irregular	Identify what they might change in their own work next time.

	Sketch to make quick records	using colour on a large scale	other simple stitches collage	Replicate patterns and textures in a 3-D form work and that of other sculptors			
3	Experiment with the potential of various pencils  close observation  Draw both the positive and negative shapes  initial sketches as a preparation for painting  accurate drawings of people – particularly faces	Colour mixing  Make colour wheels  Introduce different types of brushes  techniques- apply colour using dotting, scratching, splashing	Use smaller eyed needles and finer threads weaving Tie dying, batik	Shape, form, model and construct (malleable and rigid materials)  Plan and develop  understanding of different adhesives and methods of constructio	Relief and impressed printing recording textures/patterns monoprinting colour mixing through overlapping colour prints	pattern in the environment design using ICT make patterns on a range of surfaces symmetry	Directly annotate work, sketches and drawings prior to creating a final piece of work.
4	Identify and draw the effect of light scale and proportion accurate drawings of whole people including proportion and placement Work on a variety of scales computer generated drawings	colour mixing and matching; tint, tone, shade observe colours suitable equipment for the task colour to reflect mood	Use a wider variety of stitches observation and design of textural art experimenting with creating mood, feeling, movement- compare different fabrics	Plan and develop  Experience surface patterns / textures  Discuss own work and work of other sculptors analyse and interpret natural and manmade forms of construction	Use sketchbook for recording textures/patterns Interpret environmenta and manmade pattern modify and adapt print	Explore environmental and manmade patterns tessellation	To evaluate the work of artists identifying what they like and dislike.
5	effect of light on objects and people from different directions	hue, tint, tone, shade and mood explore the use of texture in colour colour for purposes	use stories, music, poems as stimuli Select and use materials	plan and develop ideas Shape, form, model and join observation or	combining prints  design prints  discuss and evaluate own work and that of others	Create own abstract pattern to reflect personal experiences and expression	To explain, why they like specific features of an artists' work/techniques

	produce increasingly accurate drawings of people concept of perspective		embellish work fabric making artists using textiles	imagination properties of media Discuss and evaluate own work and that of other sculptors		create pattern for purposes	
6	effect of light on objects and people from different directions interpret the texture of a surface produce increasingly accurate drawings of people concept of perspective	hue, tint, tone, shades and mood  explore the use of texture in colour colour for purposes  colour to express feelings	Develops experience in embellishing  Applies knowledge of different techniques to express feelings  Work collaboratively on a larger scale	plan and develop ideas  Shape, form, model and join  observation or imagination  properties of media  Discuss and evaluate own work and that of other sculptors	Builds up drawings and images of whole or parts of items using various techniques  Screen printing  Explore printing techniques used by various artists	Create own abstract pattern to reflect personal experiences and expression create pattern for purposes	To explain why they have chosen specific media, style or technique, and to explain the outcome this has on their final outcome
Artists- Suggestion s	Leonardo Da Vinci, Vincent Van Gogh, Poonac	Pollock, Monet, Chagall, Ben Moseley, Van Gogh,	Linda Caverley, Molly Williams, William Morris, Gustav Klimt	Henry Moore, Barbara Hepworth, Andy Goldsworthy,	Picasso, Dan Mather, Andy Warhol	Joan Miro, Bridget Riley, Escher, Paul Klee,	